

NosTale

March Update

Early Game Rework

March 2025



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- Game Convenience Improvements



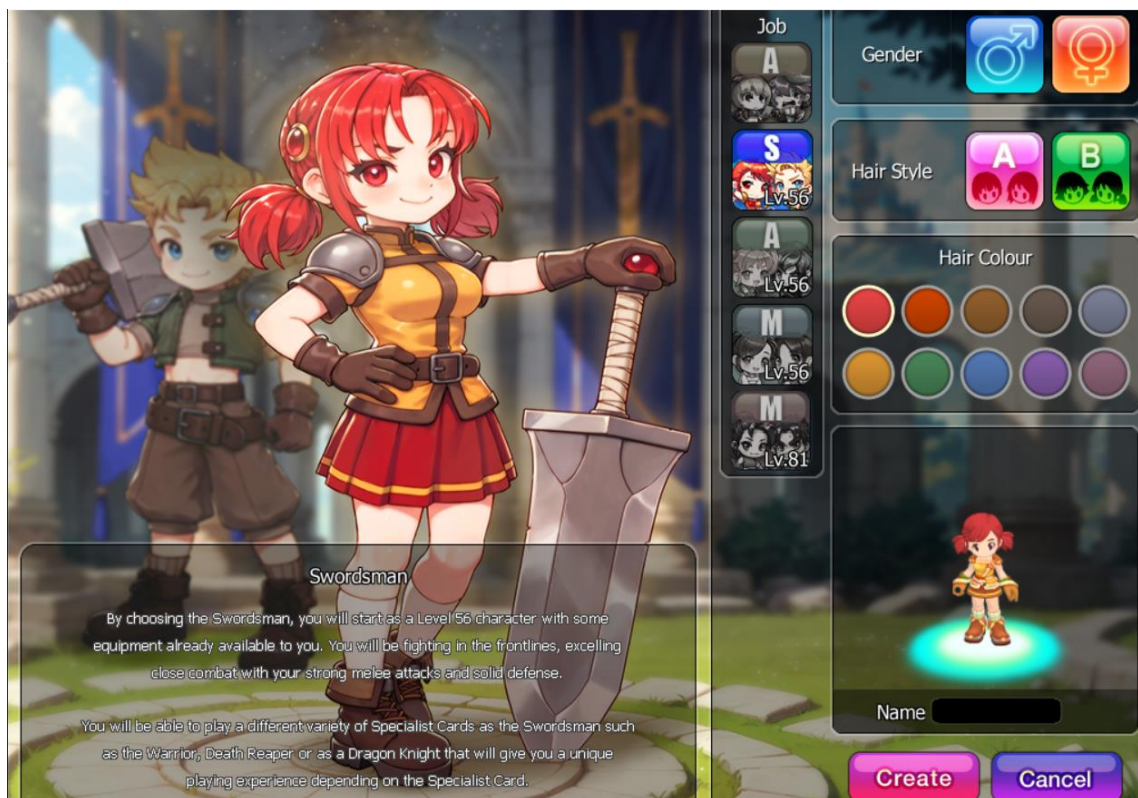
2. User Convenience Improvements

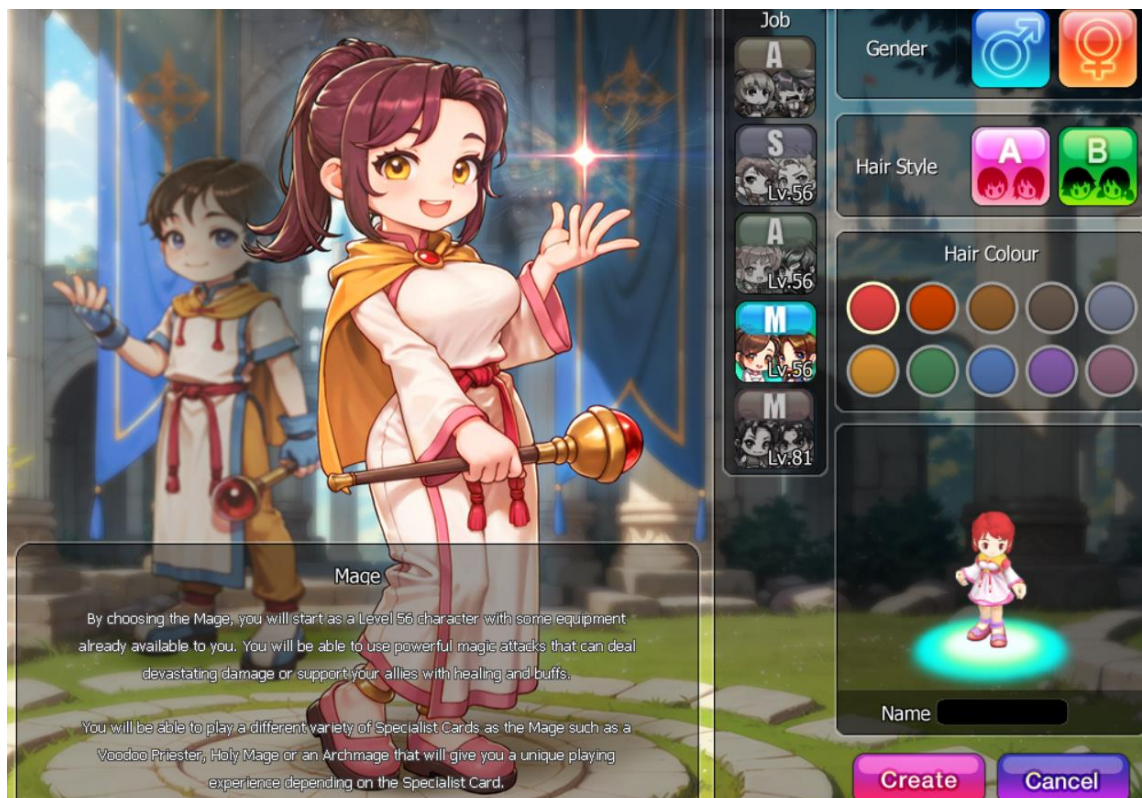
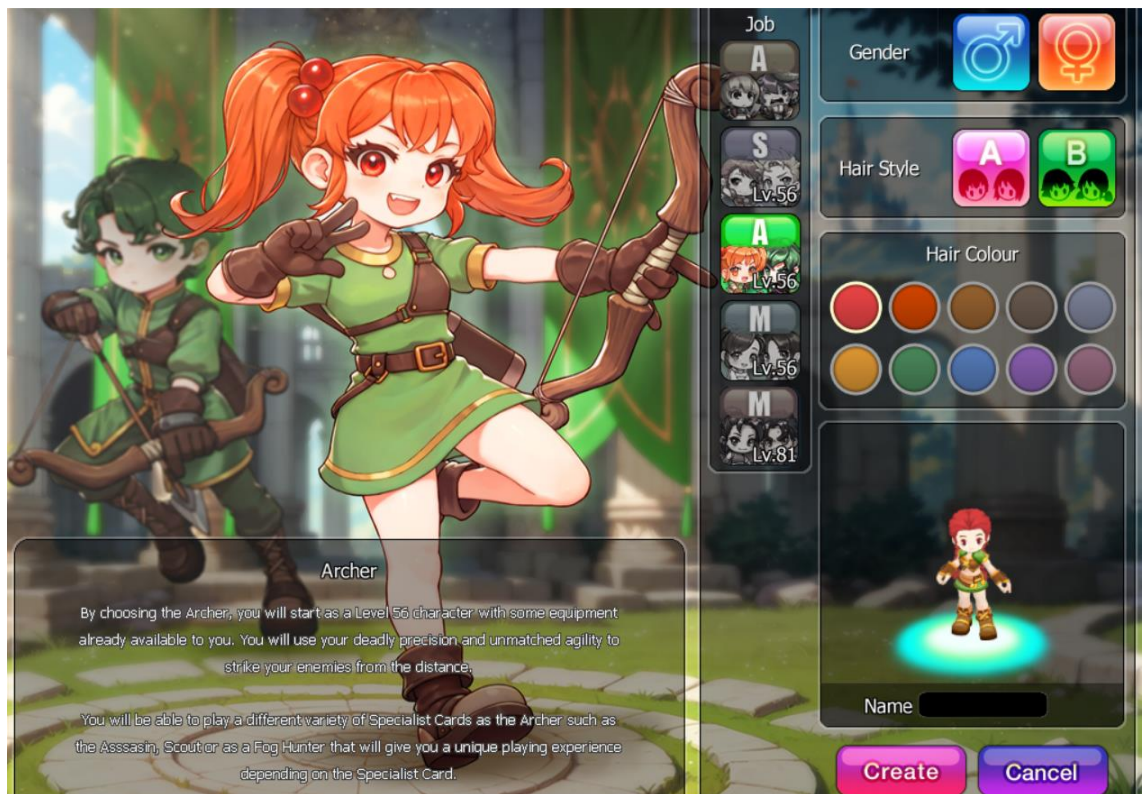
Improvements have been made to allow players to enjoy the game more comfortably and progress faster.

2.1 Character Creation Rule Changes

Players will now be able to create **Swordsman, Archer, and Sorcerer** characters immediately upon character creation.

To reflect this change, the **character creation UI** will be updated with illustrations and icons for these classes.





The following rules will apply when creating a **Swordsman, Archer, or Sorcerer** character:

1. The character will start at **Base Level 56** and **Job Level 50**.
2. The character will begin with **10,000 Reputation Points**.
3. All **Time-Space missions below Level 56** will be marked as completed.
4. The character will start with **specific items and passive skills**.
5. **Swordsman, Archer, and Magician** characters will start from **Act 2** and be created at coordinates **on the Western Krem map**.

Class	Category	Name	Quantity	Notes
General	Fairy	Fire Fairy (30%)	1	
		Water Fairy (30%)	1	
		Light Fairy (30%)	1	
		Shadow Fairy (30%)	1	
	Gloves	Shining Battle Gauntlets (Limited)	1	
		Shining Chain Gauntlets (Limited)	1	
		Shining Fast Gloves (Limited)	1	
		Shining Resistance Gloves (Limited)	1	
	Shoes	Shining Protective Boots (Limited)	1	
		Shining Heavy Metal Boots (Limited)	1	
		Shining Wind Boots (Limited)	1	
		Shining Steel Boots (Limited)	1	
Swordsman	Consumables	Crossbow Bolts (Limited)	100	
	Specialist Card	Warrior Specialist Card	1	Level 21, Enhancement +5
		Ninja Specialist Card	1	Level 21, Enhancement +5
	Passive Skill	[Advanced] Physical Strength Course	-	
		[Intermediate] Speed Course	-	



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		[Intermediate] Intelligence Course	-	
		[Advanced] Life Extension	-	
		[Intermediate] Mental Training	-	
		[Advanced] Effective Attack	-	
		[Advanced] Self-defence Course	-	
		[Intermediate] HP Recovery	-	
		[Intermediate] MP Recovery	-	
			-	
	Clothing	Brave Defender (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Crossbow of Courage (Limited)	1	Rare Level 5, Enhancement +7 The minimum level requirement for equipping item 77 will be changed from 58 to 56 .
	Main Weapon	Katzbalger (Limited)	1	Rare Level 5, Enhancement +7
	Active Skill	Hit of Rage		The CP points a character starts with upon creation is 140 .
		Counterstrike		
		Sword Energy		
		Star Attack		
		Earth Wave		
		Blow Wield		
		Double Attack		
		Dynamic Shot		
		Taunting Shot		
		Charge Power		
		Blood Oath		
		Suppress		
		Dash Attack		
Archer	Consumables	Short Bow Arrows (Limited)	100	
	Specialist Card	Ranger Specialist Card	1	Level 21, Enhancement +5
		Assassin Specialist Card	1	Level 21, Enhancement +5
	Passive Skill	[Intermediate] Physical	-	



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		Strength Course		
		[Intermediate] Speed Course	-	
		[Intermediate] Intelligence Course	-	
		[Intermediate] Life Extension	-	
		[Intermediate] Mental Training	-	
		[Advanced] Effective Attack	-	
		[Advanced] Self-defence Course	-	
		[Intermediate] HP Recovery	-	
		[Intermediate] MP Recovery	-	
	Clothing	Sentinel Look (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Scrammer (Limited)	1	Rare Level 5, Enhancement +7
	Main Weapon	Bow of Courage (Limited)	1	Rare Level 5, Enhancement +7
	Active Skill	Elaborate Shot		The CP points a character starts with upon creation is 140 .
		Concentrated Shot		
		Piercing Shot		
		Target Legs		
		Jump Shot		
		Fast Shot		
		Rain of Arrows		
		Short Stab		
		Poisonous Dagger		
		Turning Count		
		Death Charge		
		Haste		
		Ritual of Hawk		
		Detoxification Ritual		
		Poisoned Arrowhead		
Magician	Specialist Card	Red Magician Specialist Card	1	Level 21, Enhancement +5
		Holy Mage Specialist Card	1	Level 21, Enhancement +5



	Passive Skill	[Advanced] Intelligence Course	-	
		[Intermediate] Life Extension	-	
		[Advanced] Mental Training	-	
		[Advanced] Effective Attack	-	
		[Advanced] Self-defence Course	-	
		[Intermediate] HP Recovery	-	
		[Advanced] MP Recovery	-	
	Clothing	Blue Robe of the Wise (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Magic Spell Gun (Limited)	1	Rare Level 5, Enhancement +7
	Main Weapon	Loon's Wand (Limited)	1	Rare Level 5, Enhancement +7
	Active Skill	Fire Bolt		The CP points a character starts with upon creation is 140 .
		Ice Bolt		
		Magic Missile		
		Stone Cubic		
		Fire Column		
		Tornado		
		Magic Bullet		
		Explosive Magic Bullet		
		Spell Charge		
		Frost Shield		
		Recovery Aura		
		Light of Protection		
		Sleep		
		Red Drain		
		Blind		
		Teleport		


2.2 Quest Completion Rewards



Additional rewards will be given upon completing **Acts 4, 6, and 7**.

2.2.1 Act 4 Completion Rewards

Upon completing **Act 4** players will receive the following rewards. (*Excluding Martial Artists.*)

Class	Category	Name	Quantity	Notes
General	Consumables	 Blue Light Enhancement Soulstone	1	New Item 1. A limited-use item that instantly upgrades SP 1, 2, 3, and 4 Specialist Cards to +9 . 2. When using this item to upgrade an SP, 3. The SP's level will be set to 41 , which is the required level for SP+9 . 4. However, if the SP's level is already higher than 41 , its level will not change . 5. This item can only be used on SP cards with an enhancement level below +9 . 6. Depleted Soul SP Cards must be restored before using this item.
Swordsman	Main Weapon	Broken Sword (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Ballista (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Cai'lander (Limited)	1	Rare Level 5, Enhancement +7
Archer	Main Weapon	Caip'e'ru (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Shadow Kris (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Breezy Tunic (Limited)	1	Rare Level 5, Enhancement +7
Magician	Main Weapon	Fair'losue (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Ray Spell Gun (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Ridy'arce (Limited)	1	Rare Level 5, Enhancement +7

2.2.2 Act 6 Completion Rewards



Upon completing **Act 6** players will receive the following rewards.

Class	Category	Name	Quantity	Notes
General	Consumables	 <p>Silver Light Enhancement Soulstone</p>	1	<p>New Item</p> <ol style="list-style-type: none"> 1. A limited-use item that instantly upgrades SP 5, 6, 7, and 8 Specialist Cards to +9. 2. When using this item to upgrade an SP, 3. The SP's level will be set to 41, which is the required level for SP+9. 4. However, if the SP's level is already higher than 41, its level will not change. 5. This item can only be used on SP cards with an enhancement level below +9. 6. Depleted Soul SP Cards must be restored before using this item.
Swordsman	Main Weapon	Orc Warchief's Sword (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Orc Warchief's Crossbow (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Sekraz Stone Armour (Limited)	1	Rare Level 5, Enhancement +7
Archer	Main Weapon	Orc Sniper's Bow (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Orc Assassin's Dagger (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Orc Hunter Leather Armour (Limited)	1	Rare Level 5, Enhancement +7
Magician	Main Weapon	Warlock's Divine Staff (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Orc Spell Gun (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Orc Mage Battle Gear (Limited)	1	Rare Level 5, Enhancement +7



Martial Artist	Main Weapon	Orc Sekraz Gauntlets (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Sekraz Jade Token (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Light Sekraz Armour (Limited)	1	Rare Level 5, Enhancement +7

2.2.3 Act 7 Completion Rewards

Upon completing **Act 7** players will receive the following rewards.

Class	Category	Name	Quantity	Notes
General	Consumables	 Golden Light Enhancement Soulstone	1	New Item 1. A limited-use item that instantly upgrades any Specialist Card to +9. 2. When using this item to upgrade an SP, 3. The SP's level will be set to 41 , which is the required level for SP+9 . 4. However, if the SP's level is already higher than 41 , its level will not change . 5. This item can only be used on SP cards with an enhancement level below +9 . 6. Depleted Soul SP Cards must be restored before using this item..
Swordsman	Main Weapon	Sealed Hellord Sword (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Sealed Hellord Crossbow (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Sealed Hellord Heavy	1	Rare Level 5, Enhancement +7



		Armour (Limited)		
Archer	Main Weapon	Sealed Hellord Bow (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Sealed Hellord Dagger (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Sealed Hellord Leather Armour (Limited)	1	Rare Level 5, Enhancement +7
Magician	Main Weapon	Sealed Hellord Wand (Limited)	1	Rare Level 5, Enhancement +7
	Sub Weapon	Sealed Hellord Spell Gun (Limited)	1	Rare Level 5, Enhancement +7
	Clothing	Sealed Hellord Robe (Limited)	1	Rare Level 5, Enhancement +7
Martial Artist	Main Weapon	Sealed Goddess Fist	1	Rare Level 5, Enhancement +7
	Sub Weapon	Magic Red Phoenix Token	1	Rare Level 5, Enhancement +7
	Clothing	Rumial's Holiness	1	Rare Level 5, Enhancement +7

2.3 Quest Changes

The difficulty of certain quests has been adjusted to be easier.

Current Task	New Task
Collect 5 Red Fruits (80% Dropchance) in the TimeSpace	Collect 2 Red Fruits (100% Dropchance) in the TimeSpace
Hunt Soft Pii and collect 5 Small Bean (70% Dropchance) Hunt Pii and collect 5 Small Bean (60% Dropchance)	Hunt Soft Pii and collect 2 Small Bean (100% Dropchance) Hunt Pii and collect 2 Small Bean (100% Dropchance)
Hunt Weak Toxi Dander and collect 6 Dander Seed (50% Dropchance) Hunt Light Fire Seedle and collect 4 Seelde Lead (50% Dropchance)	Hunt Weak Toxi Dander and collect 2 Dander Seed (100% Dropchance) Hunt Light Fire Seedle and collect 2 Seelde Lead (100% Dropchance)



	Dropchance)
Collect 3 Wooden Hammer in the TimeSpace (30% Dropchance)	Collect 3 Wooden Hammer in the TimeSpace (100% Dropchance)
Hunt 10 Happy Miner Hunt 6 Weak Expy Miner	Hunt 5 Happy Miner Hunt 3 Weak Expy Miner
Hunt Happy Mandra and collect 5 Mandragora (70% Dropchance) Hunt Toxi Dander and collect 5 Dander Seed. (70% Dropchance) Hunt Baby Fox and collect 5 Fox Tail. (70% Dropchance)	Hunt Happy Mandra and collect 2 Mandragora (100% Dropchance) Hunt Toxi Dander and collect 2 Dander Seed. (100% Dropchance) Hunt Baby Fox and collect 2 Fox Tail. (100% Dropchance)
Talk to Slugg when you have 14 Ore	Talk to Slugg when you have 3 Ore
Talk to Slugg when you have 7 Old Pickaxe	Talk to Slugg when you have 3 Old Pickaxe
Hunt 8 Strong Vampie.	Hunt 4 Strong Vampie.
Hunt 10 Fire Vampie.	Hunt 5 Fire Vampie.
Hunt 6 Angry Mandra. Hunt 7 Small Mufflon. Hunt 5 Weak Poisonous Hamster.	Hunt 3 Angry Mandra. Hunt 2 Small Mufflon. Hunt 2 Weak Poisonous Hamster.
Deliver 15 Fragrant Grass to Malcolm Mix.	Deliver 3 Fragrant Grass to Malcolm Mix.
Hunt Weak Grasmandra and collect 10 Mandra Flower (90% Dropchance)	Hunt Weak Grasmandra and collect 3 Mandra Flower (90% Dropchance)
Hunt 7 Dusi-Fox. Hunt 5 Wild Pii Pod. Hunt 8 Poisonous Hamster. Hunt 9 Mufflon.	Hunt 3 Dusi-Fox. Hunt 2 Wild Pii Pod. Hunt 3 Poisonous Hamster. Hunt 3 Mufflon.
Hunt 10 Training Stake.	Hunt 3 Training Stake.
Deliver 20 Wheat to Eva Energy.	Deliver 5 Wheat to Eva Energy.
Deliver 14 Mandragora to Malcolm Mix.	Deliver 3 Mandragora to Malcolm Mix.
Deliver 10 Iron Ore to Teoman Topp.	Deliver 2 Iron Ore to Teoman Topp.
Hunt 5 Weak Grasmandra. Hunt 6 Nervous Dusi-Fox. Hunt 7 Big Mufflon.	Hunt 2 Weak Grasmandra. Hunt 3 Nervous Dusi-Fox. Hunt 3 Big Mufflon.



Hunt 6 Koaren Sword Fighter. Hunt 4 Koaren Archer.	Hunt 3 Koaren Sword Fighter. Hunt 2 Koaren Archer.
Hunt 10 Koaren Archer. Hunt 8 Koaren Warrior.	Hunt 4 Koaren Archer. Hunt 3 Koaren Warrior.
Hunt 7 Elite Koaren Sword Fighter. Hunt 5 Elite Koaren Archer.	Hunt 3 Elite Koaren Sword Fighter. Hunt 3 Elite Koaren Archer.
Hunt 10 Elite Koaren Archer. Hunt 9 Elite Koaren Warrior.	Hunt 4 Elite Koaren Archer. Hunt 3 Elite Koaren Warrior.
Hunt Rookie Kenko Swordsman and collect 1 Regular Necklace (25% Dropchance) Hunt Rookie Kenko Spearman and collect 1 Rare Dagger. (25% Dropchance) Hunt Rookie Kenko Raider and collect 1 Rare Sword. (25% Dropchance) Hunt Kenko Swordsman and collect 1 Rare Wand. (40% Dropchance)	Hunt Rookie Kenko Swordsman and collect 1 Regular Necklace (90% Dropchance) Hunt Rookie Kenko Spearman and collect 1 Rare Dagger. (90% Dropchance) Hunt Rookie Kenko Raider and collect 1 Rare Sword. (90% Dropchance) Hunt Kenko Swordsman and collect 1 Rare Wand. (90% Dropchance)
Hunt Kenko Spearman and collect 1 Black Slate. (25% Dropchance)	Hunt Kenko Spearman and collect 1 Black Slate (90% Dropchance)
Hunt Hellhound and collect 1 Hellhound Necklace (25% Dropchance)	Hunt Hellhound and collect 1 Hellhound Necklace (90% Dropchance)
Deliver 20 Mole Whiskers to Demon Servant.	Deliver 5 Mole Whiskers to Demon Servant.
Talk to Mimi Mentor when you have 1 Whirl Sculpture (15% Dropchance)	Talk to Mimi Mentor when you have 1 Whirl Sculpture (100% Dropchance)
Hunt Kenko Swordsman and collect 1 Black Gourd Bottle (20% Dropchance)	Hunt Kenko Swordsman and collect 1 Black Gourd Bottle (90% Dropchance)
Hunt Kenko Spearman and collect 1 Black Dog Bone. (20% Dropchance)	Hunt Kenko Spearman and collect 1 Black Dog Bone. (90% Dropchance)
Hunt Kenko Raider and collect 1 Black Powder. (20% Dropchance)	Hunt Kenko Raider and collect 1 Black Powder. (90% Dropchance)
Hunt Light Tree Soul and collect 1 Amber of Light. (6% Dropchance)	Hunt Light Tree Soul and collect 1 Amber of Light. (90% Dropchance)
Hunt Dark Tree Soul and collect 1 Amber of Shadows. (6%)	Hunt Dark Tree Soul and collect 1 Amber of Shadows. (90%)



Dropchance)	Dropchance)
Hunt Cold Tree Soul and collect 1 Amber of Water. (6% Dropchance)	Hunt Cold Tree Soul and collect 1 Amber of Water. (90% Dropchance)
Hunt Warm Tree Soul and collect 1 Amber of Fire. (6% Dropchance)	Hunt Warm Tree Soul and collect 1 Amber of Fire. (90% Dropchance)
Collect 20 Sticky Clay in the Time-Space.	Collect 5 Sticky Clay in the Time-Space.
Hunt 10 Earthworm.	Hunt 3 Earthworm.
Hunt 15 Terramonster.	Hunt 5 Terramonster.
Hunt 20 Earthworm.	Hunt 6 Earthworm.
Hunt 30 Terramonster.	Hunt 7 Terramonster.
Hunt 10 Large Mole Cricket.	Hunt 3 Large Mole Cricket.
Hunt 15 large mole cricket.	Hunt 5 large mole cricket.
Hunt 20 Large Mole Cricket.	Hunt 5 Large Mole Cricket.
Hunt 25 Large Mole Cricket.	Hunt 7 Large Mole Cricket.
Talk to Anni when you have 30 High Quality Rag.	Talk to Anni when you have 5 High Quality Rag.
Hunt 15 Foggy Colossus.	Hunt 5 Foggy Colossus.
Hunt Beast and collect 10 Beast Tooth.	Hunt Beast and collect 3 Beast Tooth.
Hunt 10 Lava Golem. Hunt 20 Strong Skeleton Warrior.	Hunt 5 Lava Golem. Hunt 7 Strong Skeleton Warrior.
Hunt 10 Strong Lava Golem. Hunt 10 Angry Wiggler. Hunt 15 Strong Skeleton Warrior.	Hunt 5 Strong Lava Golem. Hunt 5 Angry Wiggler. Hunt 7 Strong Skeleton Warrior.
Hunt 10 Ugly Spearman. Hunt 10 Ancient DustDeath. Hunt 10 Vicious Strawee. Hunt 25 Strong Skeleton Warrior.	Hunt 5 Ugly Spearman. Hunt 5 Ancient DustDeath. Hunt 5 Vicious Strawee. Hunt 7 Strong Skeleton Warrior.
Hunt Iron Torturer and collect 1 Hammer of Pain. (15% Dropchance)	Hunt Iron Torturer and collect 1 Hammer of Pain.
Hunt Angry Ice Fairy and collect 20 Cold Heart.	Hunt Angry Ice Fairy and collect 5 Cold Heart.
Hunt 20 Small Lizard. Hunt 20 Giant Green Lizard.	Hunt 6 Small Lizard. Hunt 6 Giant Green Lizard.



Hunt Weak Raccoon Bird and collect 25 Raccoon Bird Tail	Hunt Weak Raccoon Bird and collect 6 Raccoon Bird Tail
Hunt 20 Stone Hammer Stump. Hunt 30 Stone Axe Stump.	Hunt 5 Stone Hammer Stump. Hunt 7 Stone Axe Stump.
Hunt 25 Strong Tree Zombie.	Hunt 6 Strong Tree Zombie.
Hunt 35 Giant Leech. Hunt 20 King Leech.	Hunt 8 Giant Leech. Hunt 6 King Leech.
Hunt 20 Yak Warrior. Hunt 20 Yak Magician.	Hunt 5 Yak Warrior. Hunt 5 Yak Magician.
Hunt 30 Yak Warrior. Hunt 30 Yak Magician.	Hunt 7 Yak Warrior. Hunt 7 Yak Magician.
Hunt 18 Giant Larva.	Hunt 5 Giant Larva.
Hunt 40 Fire Golem.	Hunt 9 Fire Golem.
Hunt 20 Basilisk.	Hunt 5 Basilisk.
Hunt Wollet and collect 20 Fever's Moulded Skin.	Hunt Wollet and collect 5 Fever's Moulded Skin.
Hunt Moth and collect 18 Moth Powder.	Hunt Moth and collect 5 Moth Powder.
Hunt Strong Punkie and collect 30 Spirit Dust.	Hunt Strong Punkie and collect 7 Spirit Dust.
Deliver 500000 gold to Teodor Topp.	Deliver 100000 gold to Teodor Topp.
Hunt Soul of a Warrior and collect 33 Soul Crystal.	Hunt Soul of a Warrior and collect 7 Soul Crystal.
Hunt Maple Soul and collect 10 Golden Maple Leaf.	Hunt Maple Soul and collect 3 Golden Maple Leaf.
Hunt 20 Mole Cricket. Hunt 35 Young Mole. Hunt 10 Large Jellyfish.	Hunt 5 Mole Cricket. Hunt 7 Young Mole. Hunt 3 Large Jellyfish.
Hunt 25 Cog Boing A. Hunt 20 Cog Boing B.	Hunt 6 Cog Boing A. Hunt 5 Cog Boing B.
Hunt 20 Maple Devil. Hunt 20 Maple Soul	Hunt 5 Maple Devil. Hunt 5 Maple Soul
Hunt 30 Old Tree Spirit.	Hunt 6 Old Tree Spirit.
Hunt 20 Greylander.	Hunt 5 Greylander.
Collect 30x Golden Stamen from Big Red Flower.	Collect 7 x Golden Stamen from Big Red Flower.
Hunt Mole Mother and collect 20 Mole Mother's Beard.	Hunt Mole Mother and collect 5 Mole Mother's Beard.



Hunt 24 Weak Guardian.	Hunt 6 Weak Guardian.
Hunt 35 Sentinel.	Hunt 7 Sentinel.
Hunt 45 Strong Guardian.	Hunt 8 Strong Guardian.
Hunt 30 Jackpen.	Hunt 8 Jackpen.
Hunt 30 Kangpen.	Hunt 8 Kangpen.
Hunt 10 Cappen.	Hunt 5 Cappen.
Hunt 20 Prota.	Hunt 5 Prota.
Hunt 20 Ice Worm.	Hunt 5 Ice Worm.
Deliver 1.000.000 gold to Anni.	Deliver 250.000 gold to Anni.
Deliver 2.000.000 gold to Soty Bystander.	Deliver 750.000 gold to Soty Bystander.

2.4 Time-Space Changes

The following changes have been made to Time-Space missions:

1. **Time-Space** which can be crafted using the **Party Time-Space Stone Fragment** can now also be created by **Level 99 players**.
2. The **stats of monsters appearing in Time-Space missions** have been adjusted.

Monster name	Current HP	New HP
Strong Tree Zombie	1.888 HP with Lvl 25	Around 900 HP with Lvl 25
Fernon Dryad	26.087 with Lvl 60	Around 10.000 HP with Lvl 60
Underworld Devil	1888	700

3. High-Quality Rag ×6 will be added as a special reward in Time-Space 49.

