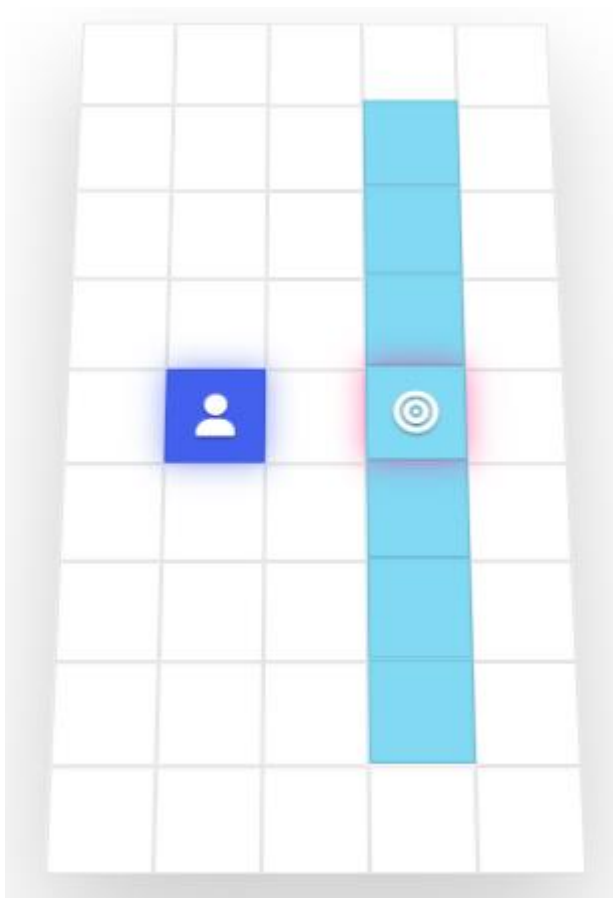
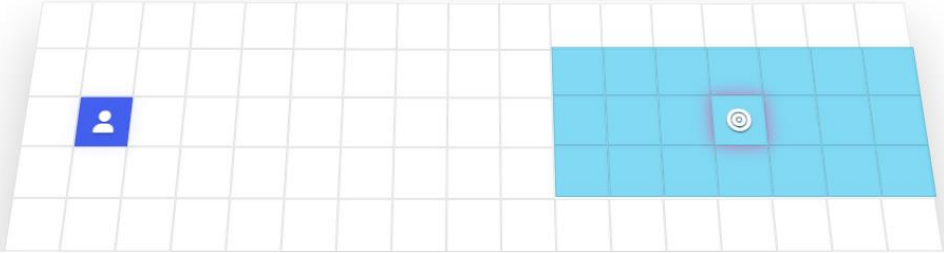
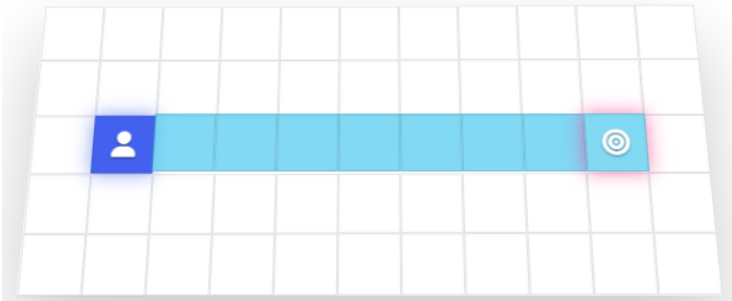
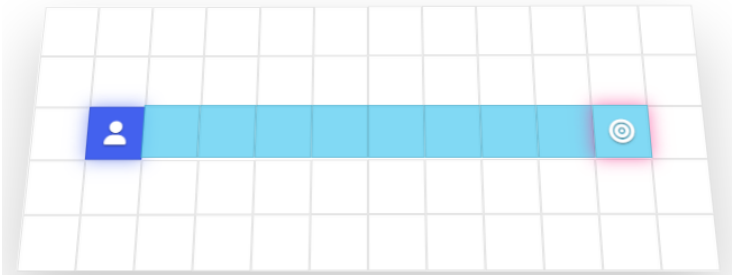
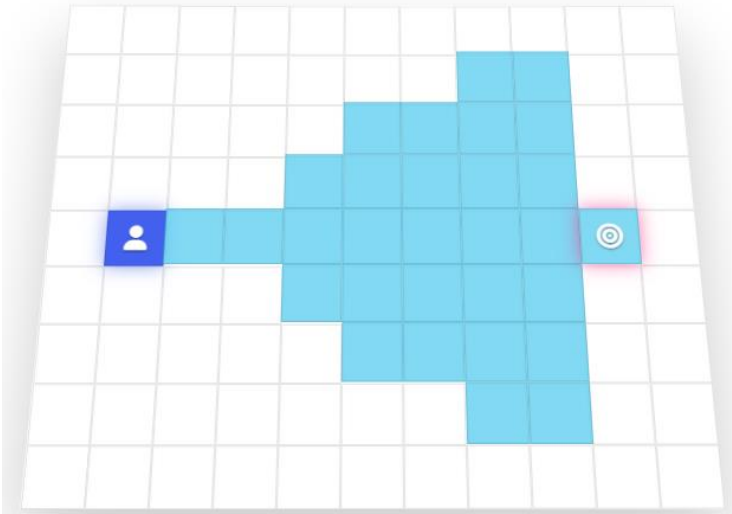
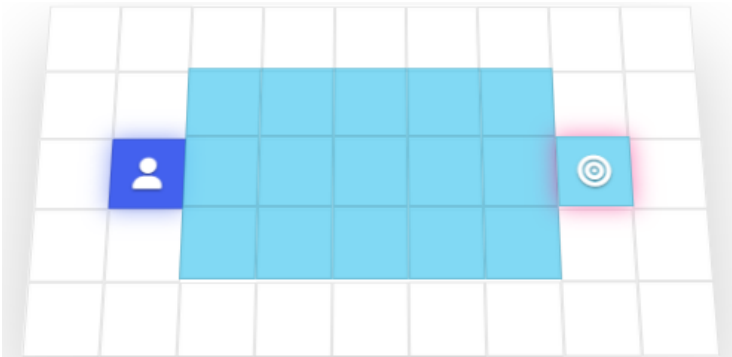
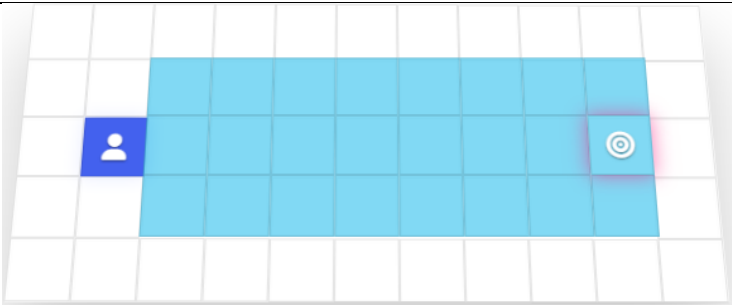
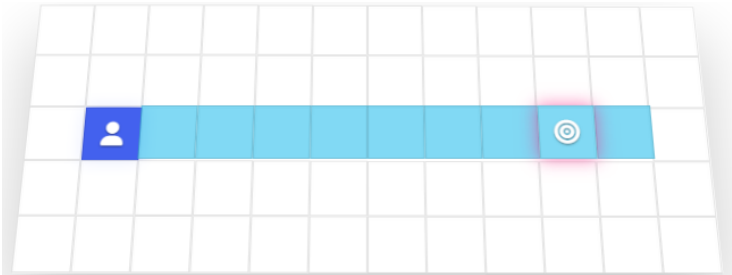
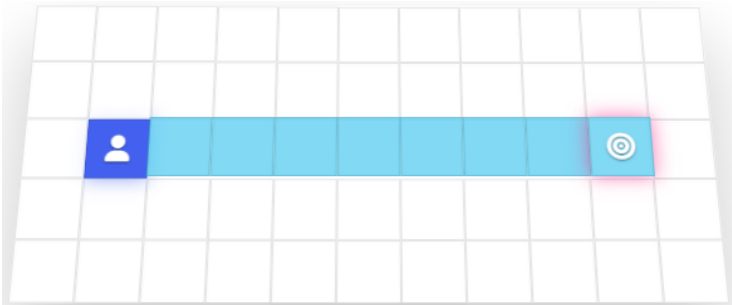
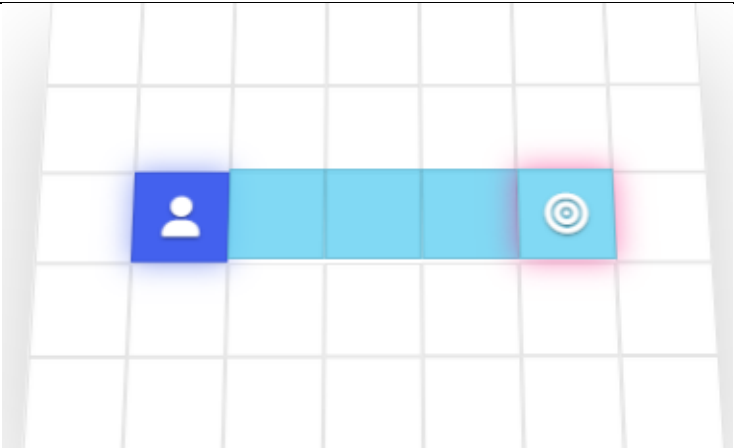
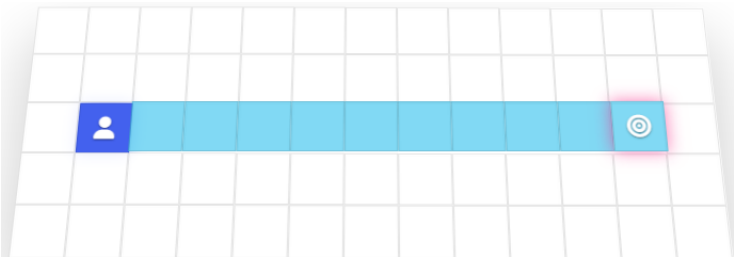
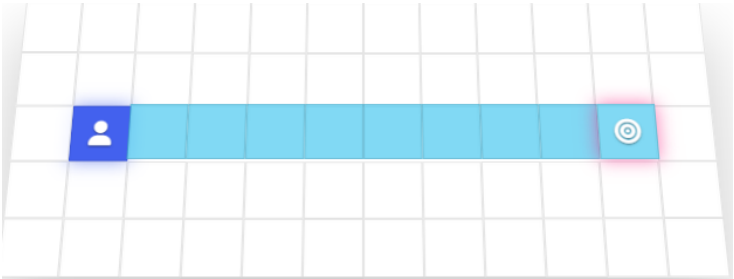


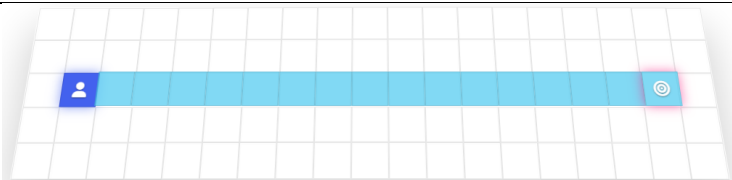
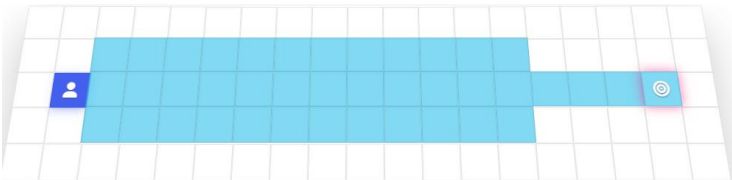
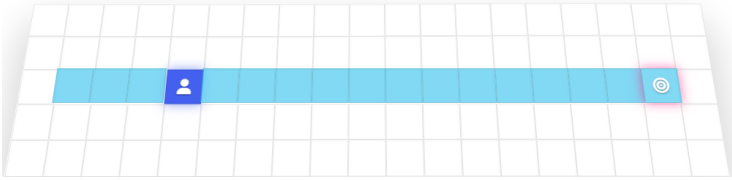
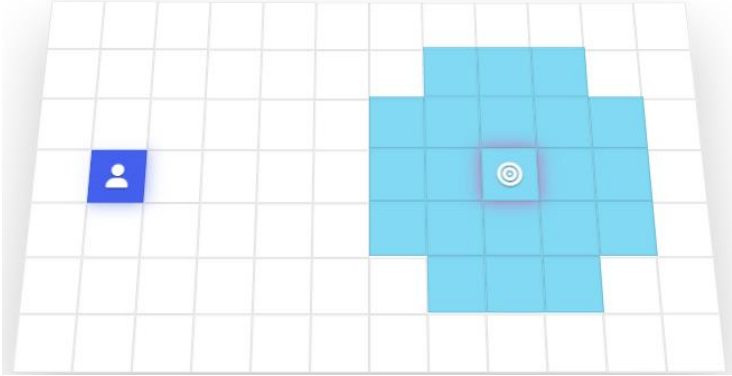
Skill	Adjusted
Flame Swing 	 The diagram shows a 10x5 grid representing a skill's adjusted area. A blue square with a white person icon is located at row 5, column 2. A vertical column of five light blue squares is located in column 4, spanning rows 2 to 6. A red circular target icon is centered on the square at row 5, column 4, which is the intersection of the blue square and the light blue column.
The Large Trident 	

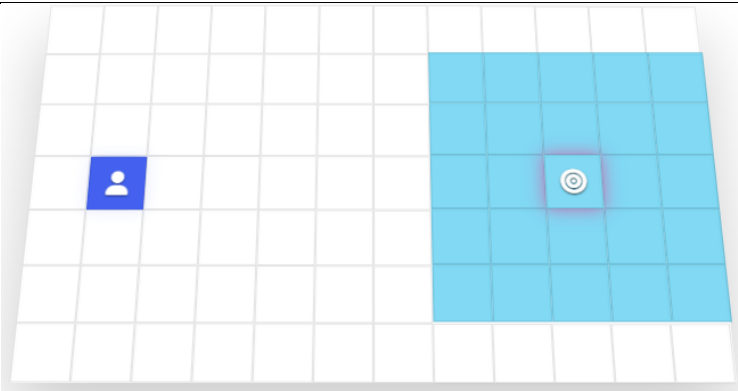
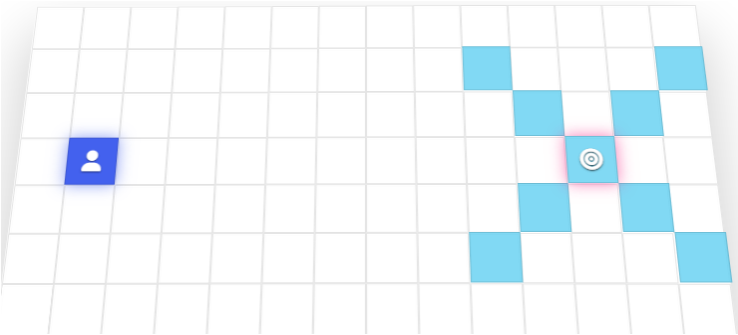
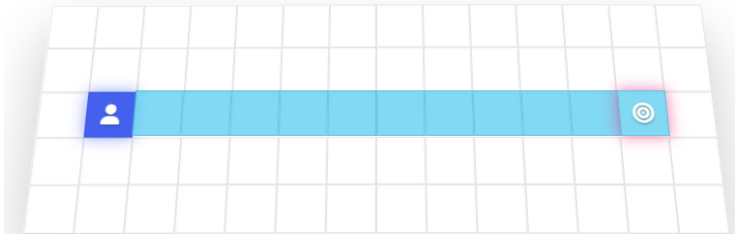
	
Rotating Arrow – Level 1 	
Rotatin Arrow – Level 2 	
Reaper's Scythe 	

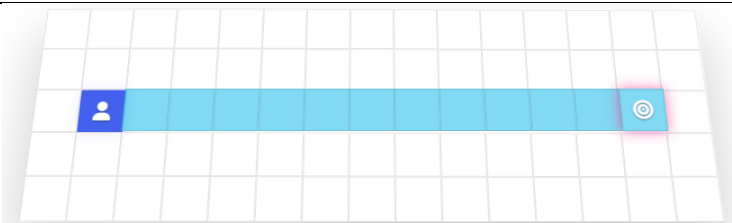
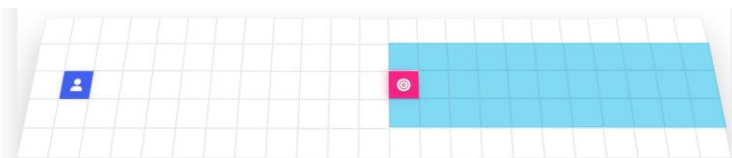
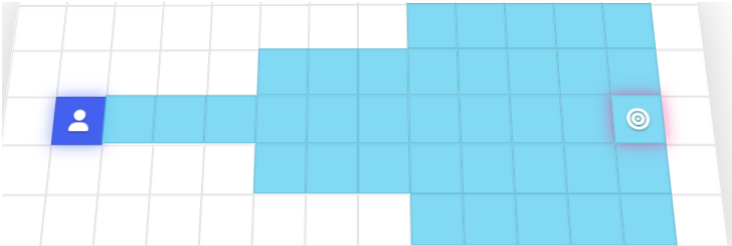
	
Sword of Justice 	
Charging Punch 	

	
Lance Throw 	
Lance Dash 	
Long Lunge 	

	
Curse Beam 	
Lunar Slice 	
Mental Target	

	
Armour Piercing Round 	
Firewall 	
Lotus Leap 	
Full Bloom	

	
Crossfire 	
Hand Grenade 	
Ghost Recharge	

	
Lucky Wideshot 	
Triple Bolt 	
Triple arrow 	